

Q: what language does the following unrestricted grammar derive?

$$S \rightarrow S_1 B$$

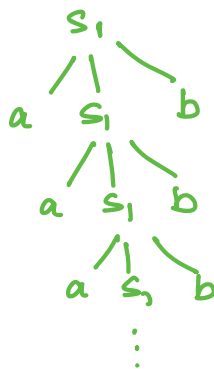
$$S_1 \rightarrow a S_1, b$$

$$b B \rightarrow b b B$$

$$a S_1, b \rightarrow a a$$

$$B \rightarrow \lambda$$

} unrestricted grammar



$$a^n s_1, b^n$$

taking 1 b \rightarrow generating 2 b's

b's are increasing with a common ratio of 2.

S

$S_1 B$

$a^n S_1, b^n B$

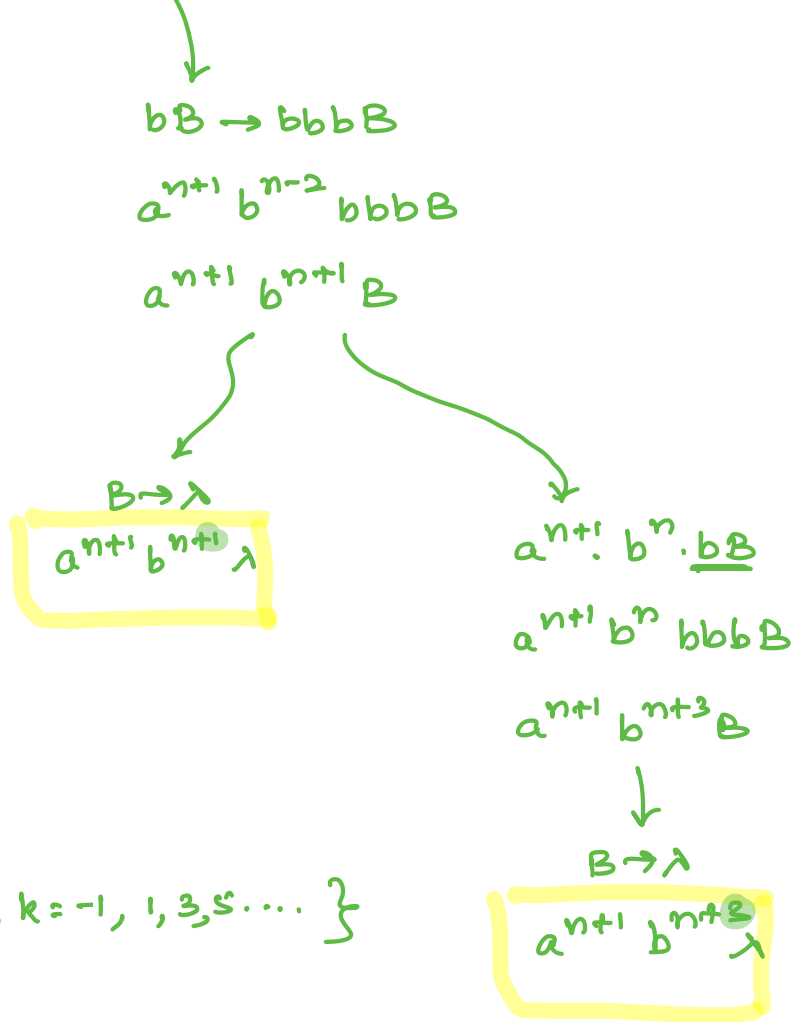
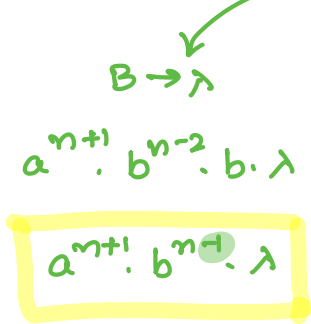
$a^{n-1} \underline{a S_1, b} b^{n-1} B$

$a^{n-1} a a b^{n-1} B$

$a^{n-1} a^2 b^{n-1} B$

$a^{n+1} b^{n-1} B$

$a^{n+1} \cdot b^{n-2} \cdot b \cdot B$



$$L = \{ a^{n+1} b^{n+k} \lambda \ ; \ n \geq 1, k = -1, 1, 3, 5, \dots \}$$

Membership Algorithm:

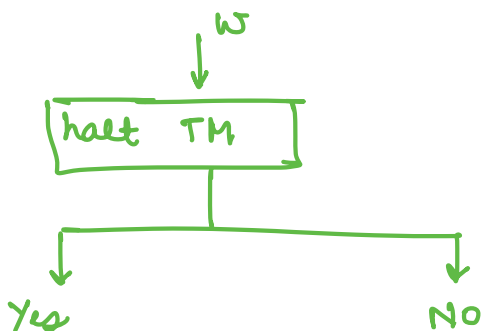
Given a string and a language, tell whether string belongs to the language or not.

Give an answer in Yes/NO.

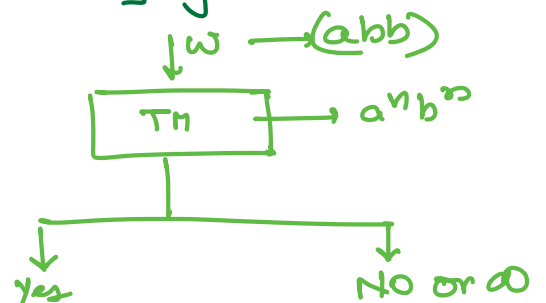
String: aabb

Language: $\frac{a^n b^n}{\hookrightarrow TM}$

Recursive language



Recursively Enumerable language



(w ∈ L)
(halts at a final state)

(w ∉ L)
(halts at a non final state)

(w ∈ L)
(halts at a final state)

(w ∉ L)
may halt at a non final state or it can go in an ∞ loop

Membership algo exists

If m/c halts at non final state : No

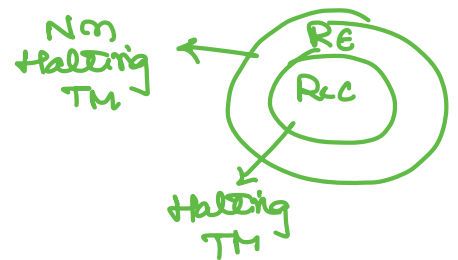
If m/c halts at a final state: Yes

membership algo doesnot exist bcz we might go into an ∞ loop, we will keep on waiting we dont get the answer in Yes/No.

If you are not able to get ans in Yes/No, ⇒ membership algo doesnot exist.

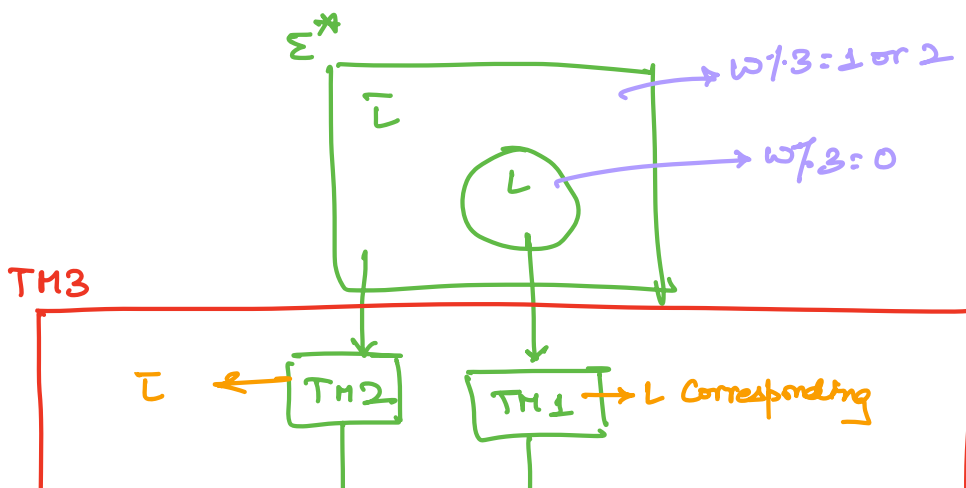
Theorem 1:

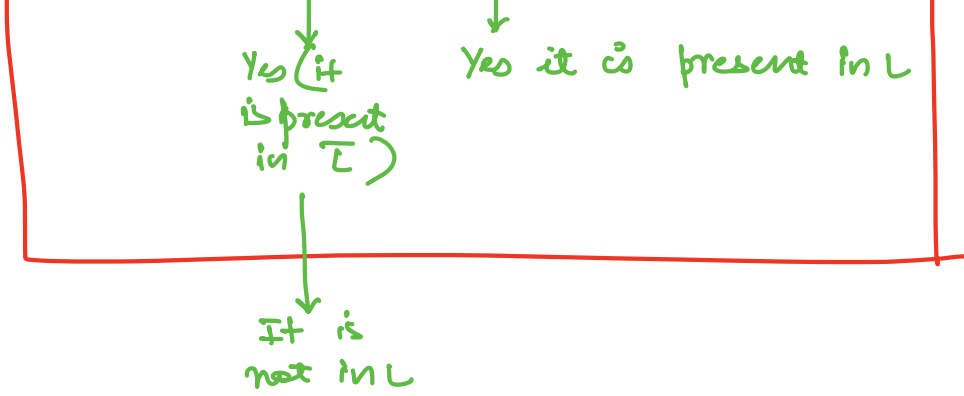
If a language L & its complement \bar{L} both are recursively enumerable then both languages are recursive.



Proof:

$\Sigma = \{0,1\}$
 Σ^* = Set of all strings





Using TM1 and TM2 create a new TM3

Give strings to both TM1 & TM2

At least one of them will stop & say string is present in L or \bar{L}

If TM1 halts at final state: string is present in L

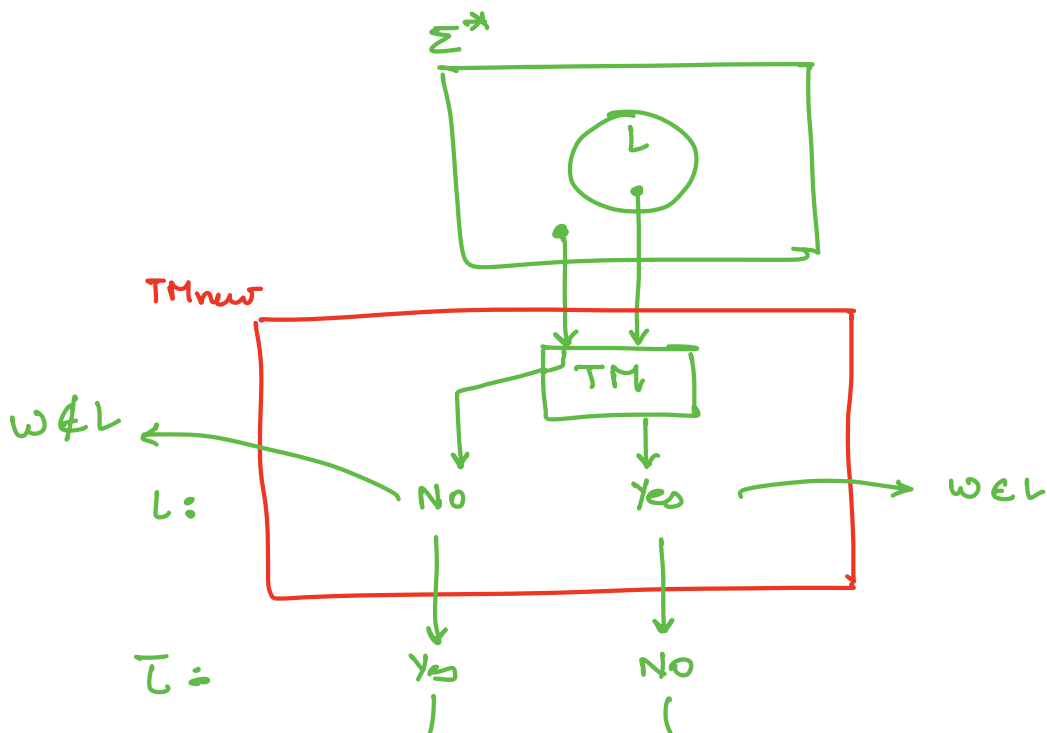
If TM2 _____ : string is not present in L.

There is a TM3, which will give ans in Yes/No.

L & \bar{L} are actually recursive.

Theorem 2:

If L is recursive then \bar{L} is also recursive and consequently both are R.E.



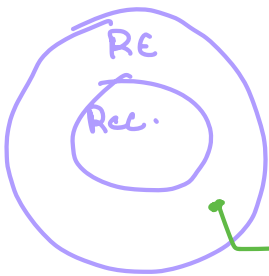
$w \in L$ $w \notin L$

L is Recursive \Rightarrow Halting TM for L .

Recursive is a subset of RE. Hence, everything that is Recursive is also RE.



| Recursive | Recursively Enumerable |
|---|--|
| <p>\rightarrow Halting TM (TM which halts)</p> <p>membership algo exists</p> | <p>\rightarrow TM (may halt or may not halt)</p> <p>no membership algo.</p> |



Recursive languages are a proper subset of RE language.

This has already been proven that there exist at least 1 language which is RE but not recursive.

Decidability:

Problem

Ans: Yes/No

→ If there exist an algo to solve this problem then you can say problem is decidable.

eg: number 'n' is prime or not?

↳ Algo do exist

↳ Decidable.

Halting problem of TM is undecidable.

TM String w

no algo exists.

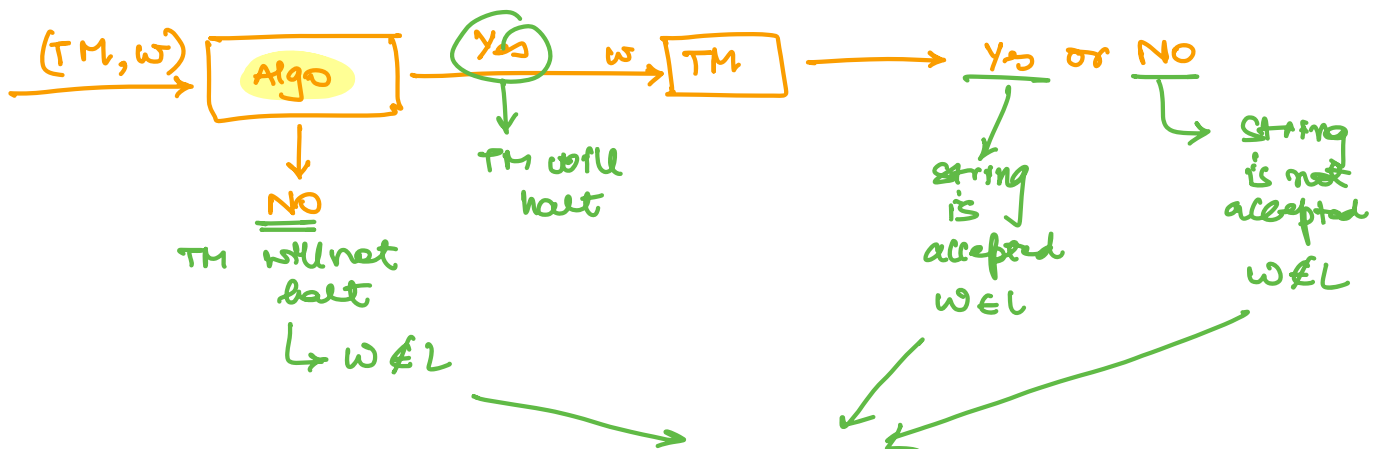


There is no algo which can tell us whether our Turing m/c will halt or not when string w is provided to it.

Proof by Contradiction:

Assume: Halting Problem is Decidable

If Halting problem of TM is decidable it means there exist an algo which can tell if M will halt or not.



RE there exist a membership algo.

All RE languages are recursive

but this contradicts our fact that there exist at least 1 language which is RE but not recursive.

Hence, our initial assumption is wrong and Halting problem of TM is undecidable.

Reducibility:

$$P_1 \xrightarrow{\text{Algo}} P_2$$

⊙ If P_2 is having an algo (P_2 is decidable) it means P_1 will also have an algo (P_1 will be decidable)

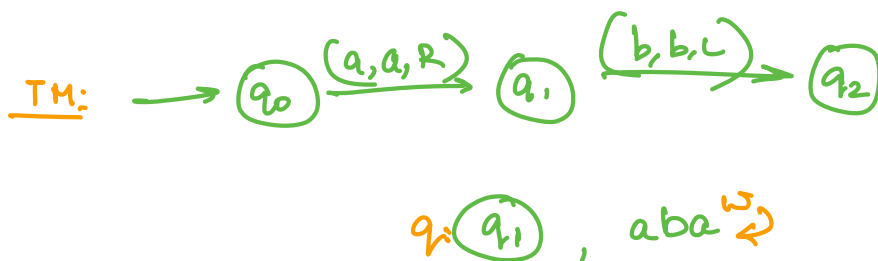
If P_2 is decidable then P_1 is also decidable

$$\text{Algo for } P_1: \underbrace{\text{Convert } P_1 \rightarrow P_2}_{\text{Algo}} \rightarrow \underbrace{\text{Solve } P_2}_{\text{algo exist}}$$

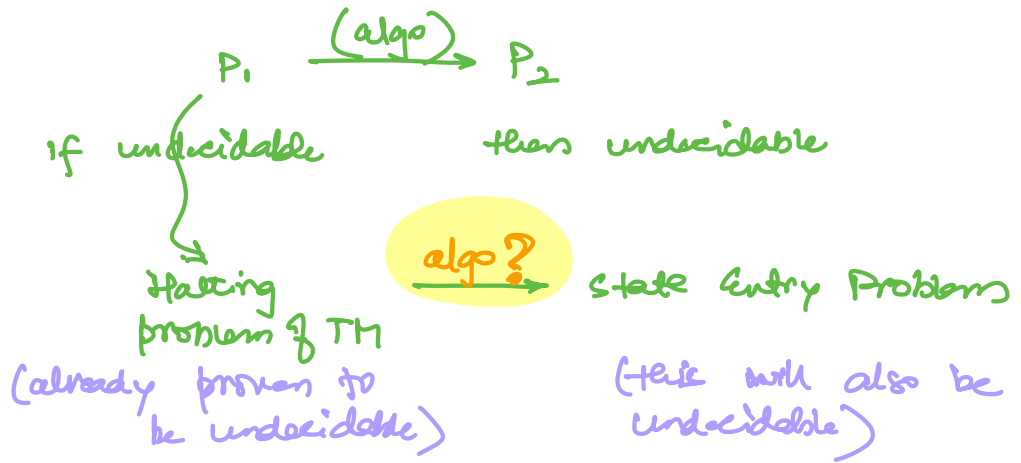
⊙ If it is already proven that P_1 is undecidable then definitely P_2 will be undecidable.

State Entry Problem of TM is undecidable.

↳ Given a TM, a state $q_i \in Q$ and $w \in \Sigma^+$
Decide whether or not state ' q_i ' is ever entered when ' w ' is given to TM.



Reduction

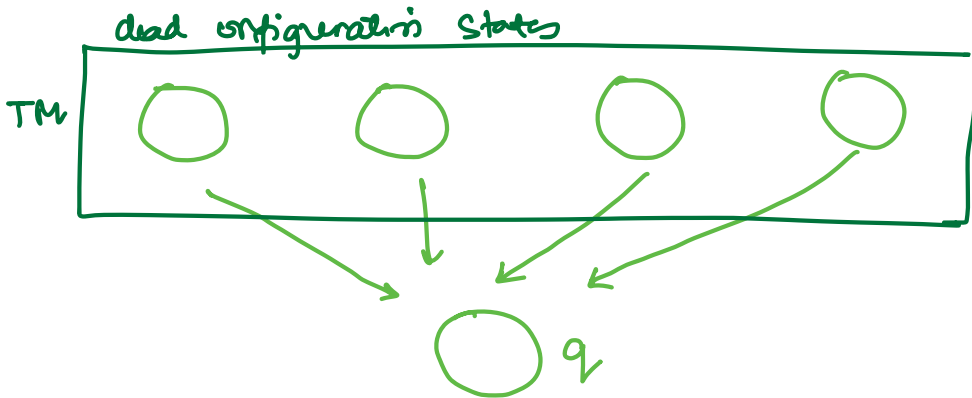


Convert/Reduce Halting TM problem to State Entry Problem?

TM halts when it reaches a dead configuration.

m/c is at some state, you have some input symbol, and no transitions for state & input symbol.

All the final states of TM are dead configurations, because once you reach final state and whatever symbol you look at, no transition is defined.



for every state where there is a dead configuration we give a transition to q.

Actual halting problem is now reduced to halting in state q.

algo? → state entry Problems
 Halting problem of TM (already proven to be undecidable) → (this will also be undecidable)

Almost all the problems related to RE languages is undecidable.

Reductions

If 2 parse trees exist

Halting TM Problem → Post Correspondence Problem (PCP) → Ambiguity (CF 4)

in this entire chain, all problems are undecidable

Post Correspondence Problem

Given 2 sequences of n strings on some alphabet Σ say $A = w_1 w_2 w_3 \dots w_n$ and $B = v_1 v_2 \dots v_n$, we say that there exist a PC solution for pair (A, B) if there is a non empty sequence of integers i, j, k such that

$$w_i w_j \dots w_k = v_i v_j \dots v_k$$

$n=3$

| | | | |
|---|-------|-------|-------|
| A | w_1 | w_2 | w_3 |
| | a | ab | bba |

| | | | |
|---|-------|-------|-------|
| B | v_1 | v_2 | v_3 |
| | baa | aa | bb |

You need to find out some sequence of integers in such a way that $w_i w_j \dots w_k = v_i v_j \dots v_k$

Sequence: 3 2 3 1 PC Solution

$$w_3 w_2 w_3 w_1 = v_3 v_2 v_3 v_1$$

$$bba ab bba a = bbaa bbbaa$$

If you are able to find a sequence then it is called as PC Solution.

PCP is to devise an algorithm that will tell us for any (A, B) whether or not there exist a PC Solution.

$$\begin{array}{l} w_3 w_2 w_3 w_1 \\ \hline bba ab bba a \end{array} = \begin{array}{l} v_3 v_2 v_3 v_1 \\ \hline bbaa bbbaa \end{array}$$

Relate it to ambiguity problems in CFG.

You can derive this string in 2 ways from start symbol in such a way that final string is same but intermediate steps are different.

PC problem is converted to ambiguity problem and PCP is undecidable, so, ambiguity problem will also be undecidable.

Modified PCP

First string from A and first string from B has to be present at starting of solution.

$$w_1 w_i w_j \dots w_k = v_1 v_i v_j \dots v_r$$

DECIDABILITY TABLE:

| Problem | RL | DCFL | CFL | CSL | Recursive Language | REL |
|---|----|------|-----|-----|--------------------|-----|
| 1. Does $w \in L$? (Membership Problem) | D | D | D | D | D | UD |

| | | | | | | |
|--|---|----|----|----|----|----|
| 2. Is $L = \emptyset$? (Emptiness Problem) | D | D | D | UD | UD | UD |
| 3. Is $L = \Sigma^*$? (Completeness Problem) | D | UD | UD | UD | UD | UD |
| 4. Is $L_1 = L_2$? (Equality Problem) | D | UD | UD | UD | UD | UD |
| 5. Is $L_1 \subseteq L_2$? (Subset Problem) | D | UD | UD | UD | UD | UD |
| 6. Is $L_1 \cap L_2 = \emptyset$ | D | UD | UD | UD | UD | UD |
| 7. Is L finite or not ? (Finiteness) | D | D | D | UD | UD | UD |
| 8. Is complement of L a language of same type or not ? | D | D | UD | D | D | UD |
| 9. Is intersection of two languages of same type | D | UD | UD | UD | UD | UD |
| 10. Is L regular language. | D | D | UD | UD | UD | UD |